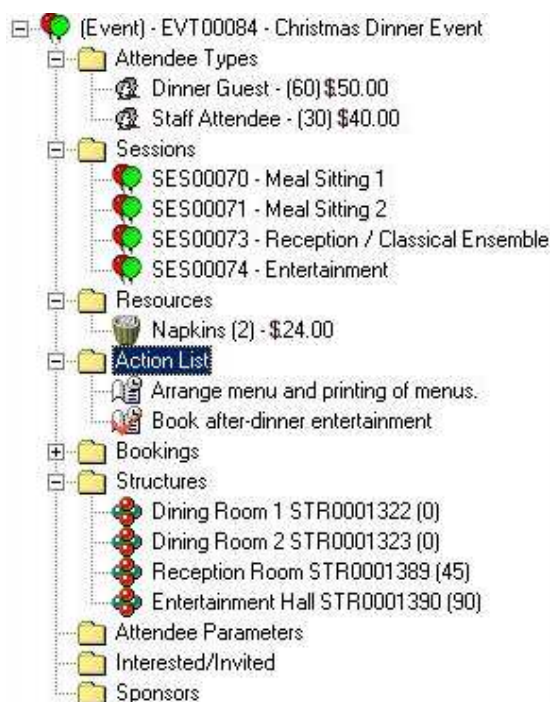


### Features:

- Structure Event into hierarchy of Sessions
- Delegate Lists and Name Badges
- Track Costs and Resources
- Set Actions on Organisers
- Record Sponsorship
- Manage Income
- Track Bookings



### event structure

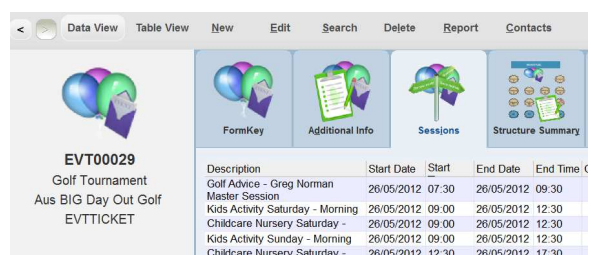
The Events module allows you to configure your event on the system so that it appears exactly as you want to see it. An event can be subdivided into a hierarchy of sessions, for example, representing each day or specific seminars. Against each session maximum and minimum quantities of attendees can be set.

Structures such as dining tables, seating plans or hotel room layouts can be defined and each attendee placed against the appropriate item, alongside any other resources or costs that are identified.



### bookings and allocation

A simple interface allows bookings to be rapidly entered. As each booking is taken, the quantity of available places is automatically adjusted. Specific details and any special requirements for the attendees can also be noted. Payment information is entered and any outstanding amount held in the database in the same way as a pledge, so as payment is received, it can be added in the same way as donations.



### action manager

The Action Manager module, integrated with all the modules within thankQ, sits neatly into the Event Structure. As tasks associated with the organisation of an event are identified, they can be assigned to a user of the system, who will see a task list of their actions, be prompted with a deadline date and reminded when they become overdue.

The actions can also be viewed in the Event Relationship Tree so that the event administrator can easily track them.

### reporting

In addition to the normal user-defined searching and reporting options available within thankQ specific options are included in the Events module to produce summaries including:

- Delegate Lists
- Name Badges
- Meal Requirements
- Overdue Payment Letters
- Confirmation Letters
- Tickets

